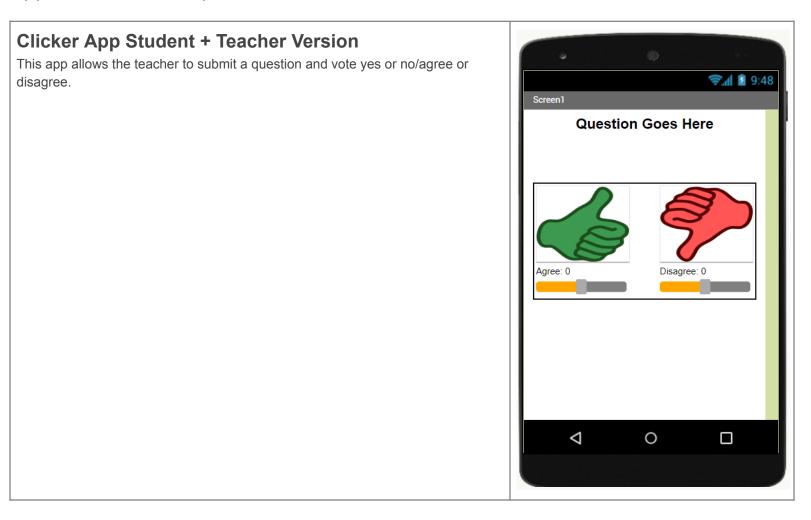
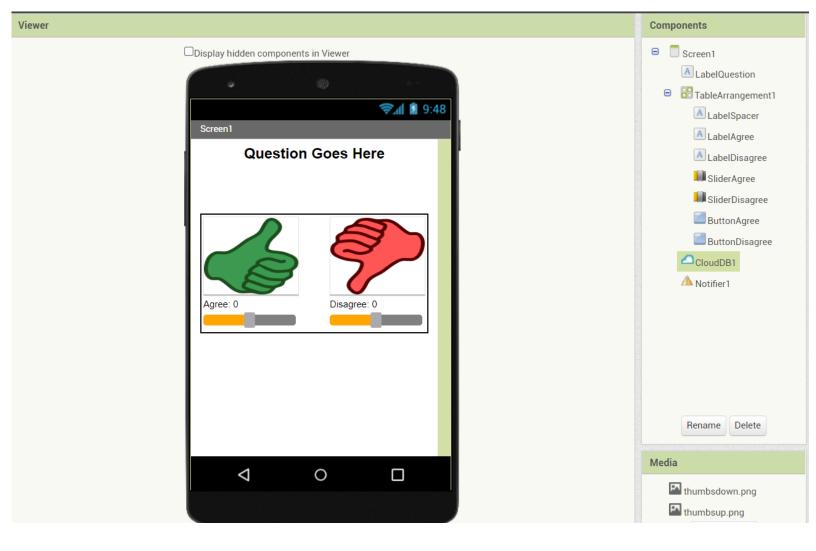
App Overview & Purpose



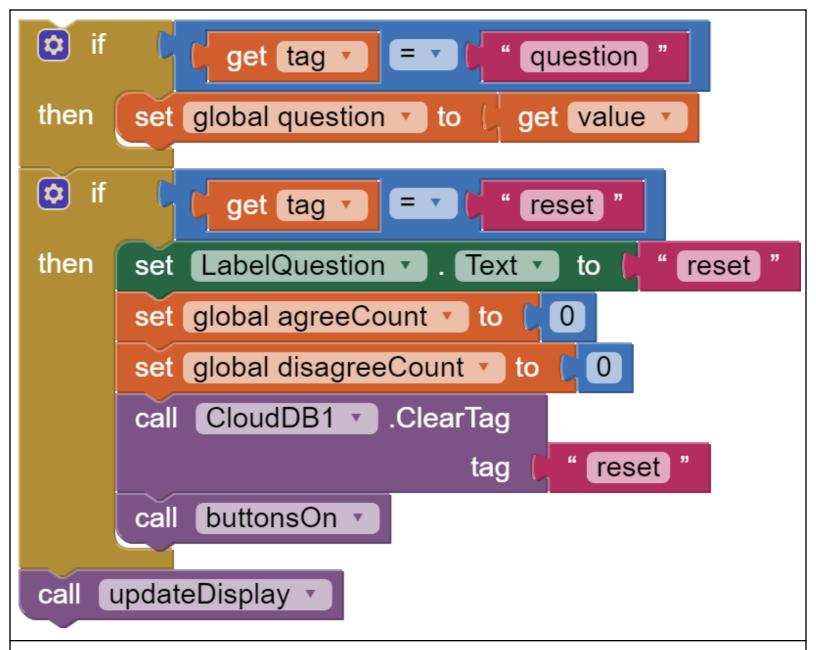
Viewer & Components

Copy and paste the Viewer and Components of your app here



Design & Enhancements:

Be sure to provide **screenshots** along with your **explanations** for each of the **enhancements** that you made.



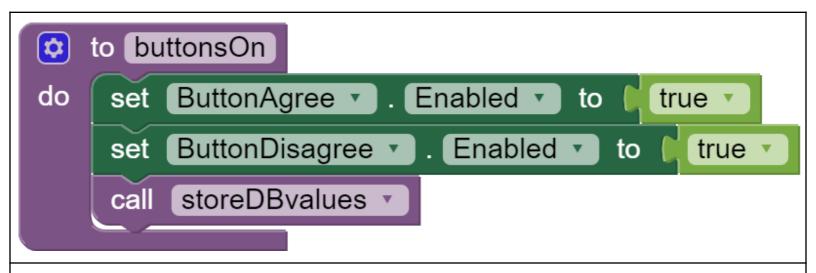
These blocks go in the gotData procedure and are responsible for updating the question and resetting responses

```
then set SliderAgree v. ThumbPosition v to get global agreeCount v + get global disagreeCount v + get g
```

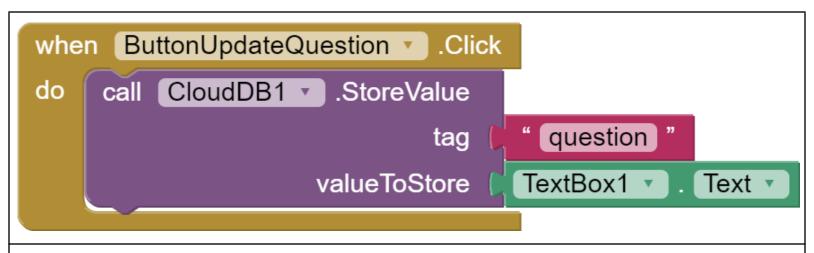
These blocks are part of the updateDisplay procedure and are responsible for making the sliders the present of what they show, and also update the question Label

```
to buttonsOff
do set ButtonAgree . Enabled to false 
set ButtonDisagree . Enabled to false .
```

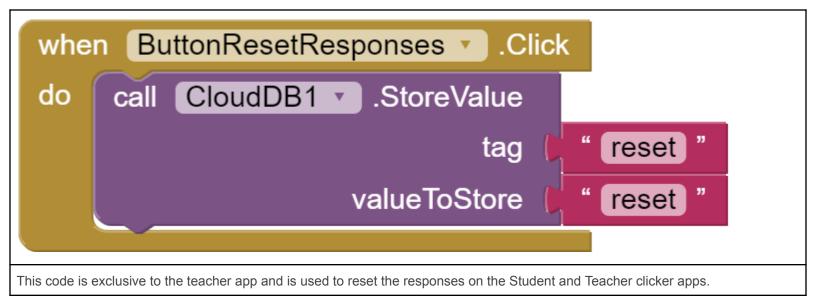
This procedure turns the buttons off when run, and is used to disable the response buttons after the user answers.



This procedure is used to renable the response buttons after the teacher presses the reset responses button.



This code is exclusive to the teacher app and is used to set the question on the Student clicker apps.



Note: The above section may repeat based upon how many large Event Handlers you have.

Complete Code

- Put the code screenshots in the following order
 - Variables
 - Procedures
 - Event handlers